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Social Spider Optimization Algorithm in Multimodal Medical Image Registration

Zahra Hossein-Nejad $^{\rm 1}$ and Mehdi Nasri $^{\rm 2*}$

1. *Department of Electrical Engineering, Sirjan brnach, Islamic Azad University Sirjan, Iran.*

2. Department of Biomedical Engineering, Khomeinishahr branch, Islamic Azad University Isfahan, Iran.

Web dataset affirm the suggested method outperforms classical registration methods in terms of convergence rate, execution time.

image registration, medical image processing, optimization, meta-heuristic algorithms, Social Spider Optimization.

**Corresponding Author's Email Address: nasri_me@iaukhsh.ac.ir*

1. Introduction

Image registration is one of the most important branches of computer vision that is used in identifying changes, image fusion, image mosaics, image analysis and so on[1, 2]. Image registration is the process of finding geometric conversions images, taken at different imaging conditions [3]. Image registration approaches can be generally divided into two categories, feature-based approaches and intensity-based approaches[4, 5]. Intensity -based approaches versus feature-based approaches do not require preprocessing such as segmentation [6, 7].

Intensity-based methods usually include three steps: search space, similarity criteria, and search strategy [8, 9]. In the search space stage, based on the type of images and the distortion between the images, a suitable conversion for alignment is

selected. Rigid and non-rigid conversion are examples of conversions. Similarity criterion is an index that measures the degree of similarity (correspondence) between two images (fixed, moving) that mutual information, correlation coefficients, joint entropy and etc are examples of similarity criteria. Mutual information (MI) criterion is one of the most popular similarity criteria, which is very effective in matching multimodal images [10, 11]. The search strategy step is one of the most important steps in intensitybased methods because the performance of this step directly affects the matching results [12, 13].In this step, the parameters of the optimal conversion function are computed using the optimization algorithm for image alignment. Optimization algorithms can be broadly divided into local and global categories [9]. Local algorithms have high

exploration power and these algorithms have less execution time. Local optimizers may find local optimizers instead of global optimizers, which is one of the disadvantages of these optimizers.

In [14], the simulated annealing algorithm is used for the noise image registration. In [15], [genetic](https://ieeexplore.ieee.org/abstract/document/1521067/) algorithm and mutual information similarity criterion are used to register the multimodal images of the brain. In [16], Genetic Algorithm (GA) and Affine conversion have used for image registration. In [6], the Particle Swarm Optimization (PSO) algorithm and the mutual information criterion have used in the medical multimodal image registration. In [17], the genetic algorithm and the simulated annealing algorithm are compared to retina image registration, which shows the genetic algorithm has better performance in terms of convergence rate and speed. In [18], grey-wolf-based Wang's demons algorithm is used for retinal images registration. In [7], the Bat algorithm and Grey Wolf optimization with the criterion of similarity of mutual information is used to register medical images such as brain and retina. In [19], the firefly algorithm with the correlation coefficient similarity metric is used for image registration. This algorithm has better accuracy and speed in image registration than PSO algorithm. In [20], the Accelerated Particle Swarm Optimization (APSO) algorithm with the criterion of similarity of mutual information for image registration is presented. This algorithm has a better speed but less accuracy in image registration than the firefly algorithm. In [21], artificial bee colony algorithm with mutual information similarity metric is proposed for image registration. This method is more accurate than other methods. In [22], PSO and the Artificial Bee Colony algorithm (ABC) are used in medical images registration. The results show that ABC algorithm is more accurate than PSO algorithm, but this algorithm has more execution time. In [8], ant colony algorithm and mutual information are presented in registration MRI and CT images of the brain. In [10], ant colony algorithm and Differential total variation (DTV) are proposed for search space and similarity metric in multimodal remote sensing images registration, respectively. In [23] , the PSO method and the sequential quadratic programming (SQP) method are combined in the search space, called the PSOSQP method. This method has better accuracy and speed in image registration than other methods such as GA, PSO and ABC. In [11], ant colony algorithms have been improved for image registration, which is of better quality and speed than other methods such as classic ant colony algorithm, PSO.

Choosing a suitable method for search strategy is very important because the speed of convergence, execution time and finally reaching the optimal answer depends on the type of search strategy. Various meta- heuristic algorithms have been used so far for search strategy in image registration. The social spider optimization algorithm is another meta-heuristic algorithm. This algorithm was presented by Erik Cuevas et al based on the cooperative characteristics of the social spider [24]. The social spider algorithm has been widely used in various applications such as image contrast enhancement [25], anti-islanding protection [26], text psychology analysis [27], and energy theft detection[28] .This algorithm unlike other algorithms as PSO [29], GA [30], Cuckoo Search (CS) [31], ABC [32], Harmony Search (HS) [33], and Social Network Optimization (SNO) [9], prevents premature convergence to local optimum solutions or a limited balance between exploration and exploitation [34]. These advantages motivate the use of the SSO for medical images registration. In this article, the SSO algorithm is proposed for finding the optimal parameters of affine conversion in medical image registration. Another innovation is the study of similarity criteria such as mutual information, normalization of mutual information (NMI), and Sum of Squared Differences (SSD) in the registration of brain images.

Organization of the remainder of the paper is as follows. In Section II, the suggested algorithms are presented and in Section III, the tests results are studied. Section IV and Section V, are discussion and conclusions are studied, respectively.

III- METHOD

The image registration consists to search for the optimal geometric conversion between moving image (s) and fixed image (r) according to (1).

$$
T^* = \arg \max S(r, T_a(s)) \tag{1}
$$

In (1), T_a is the transformation matrix by transformation parameters α , and β is fitness is maximized when the r image is completely aligned with $T_a(s)$ image. To register the transformed moving image $T_a(s)$ to the fixed image r, the set of parameters a that maximizes the fitness function S needs to be estimated by search strategy. The conversion function, similarity metric, and search strategy used are described below.

A. Affine Conversion Function

An appropriate conversion type should be selected for image registration according to the type of images and the deviation between the images. Conversions are broadly classified into two categories, rigid conversion and non-rigid conversion [7, 20]. The Affine conversion is one of the non-rigid transformations that includes four parameters, scaling (S), translation (T), rotation (R) and shear (SH) according to.(2). $AC = C \cup T \cup D \cup C$ *R*

$$
AC = S \times I \times R \times SH
$$

\n
$$
AC = \begin{bmatrix} S_1 & 0 & 0 \\ 0 & S_2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & 0 & t_x \\ 0 & 1 & t_y \\ 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} \cos(\theta) & -\sin(\theta) & 0 \\ \sin(\theta) & \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & sh_1 & 0 \\ sh_2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}
$$
 (2)

B. Similarity Metric

The similarity metric measures the similarity between the fixed image and the moving image, which is used as a fitness function in image registration algorithms. Similarity metrics are mutual information, correlation, entropy, etc. The choice of appropriate similarity metric depends on the type of image [35]. In this paper, fitness functions such as mutual information according to (3) and normalized mutual information according to (4) and SSD according to (5) are used.

$$
MI(A,B) = H(A) + H(B) - H(A,B)
$$
\n(3)

$$
NMI(A,B) = \frac{H(A) + H(B)}{H(A,B)}
$$
(4)

$$
SSD = \sum_{i=1}^{n} (A(z_i) - B(Tz_i))^2
$$
 (5)

In (3-5), $H(A, B)$ is the joint entropy, $H(A)$ and $H(B)$ are marginal entropy in the fixed image and marginal entropy in the moving image, respectively.

C. search strategy by SSO Algorithm

The social spider optimization algorithm was introduced in 2013 [24]. Social spider-seeking behavior can be described as the collective movement of spiders toward the food source. Every spider on the web has a position and fitness, which indicates the potential to find a food source in that position. The spider can move freely on the web but it cannot leave the web. When a spider moves to a new position, it produces a vibration that propagates across the web. The social members of the spider are divided into males and females, in which the number of females is more than males. The number of female spiders makes up about 90% of the population. The spider interacts with the vibration of the strings on the web. The vibration that a female spider receives is according to (6), depending on the size of the spider and the distance of the spiders, regardless of the type of spider.

$$
Vib_{i,j=w_j} \cdot e^{-d_{i,j}^2}
$$
 (6)

In (6), is the $d_{i,j}$ is the weight of spider j and w_j Euclidian distance between spiders i and j .

Female spiders are generally able to sense three vibrations from spiders: 1- The closest spider with a higher weight $\binom{v_{ibci}}{v}$, 2- The earliest spider in the community $\binom{v_{ibbi}}{2}$,3-the closest male spider to the female spider (^{v_{ibfi}}).</sup>

The female spider may have a gravitational or repulsive motion toward the source of the vibration. If the spider is attracted to the vibration, its position is updated according to (7), and if the spider moves away from the vibration position, its position is updated according to (8).

$$
f_i^{k+1} = f_i^k + \alpha \cdot \text{Vibc}_i \cdot (s_c - f_i^k) + \beta \cdot \text{Vibb}_i \cdot (s_b - f_i^k) + \delta \cdot \left(\text{rand} - \frac{1}{2}\right)
$$

(7)

$$
f_i^{k+1} = f_i^k - \alpha \cdot \text{Vibc}_i \cdot (s_c - f_i^k) - \beta \cdot \text{Vibb}_i \cdot (s_b - f_i^k) + \delta \cdot \left(\text{rand} - \frac{1}{2}\right)
$$

(8)

In $(7-8)$, α , β , δ , and *rand* are random numbers between
shows the iteration number. k and $[0,1]$, who have i are the closest members to the ${}^{s_c, s_b}$ the most weight and the best member in the whole population *S* , respectively.

Male spiders are divided into two groups, dominant spiders and recessive spiders, according to the biological behavior of social spiders. Dominant male spiders are heavier and female spiders are more likely to be attracted to its vibrations, but recessive male spiders tend to move toward the center of the population and use food resources wasted by the dominant spider as a strategy. The position of the dominant spider is updated according to (9) and the position of the defeated spider is updated according to (10).

$$
m_i^{k+1} = m_i^k + \alpha \cdot V_{ibfi} \cdot (s_f - m_i^k) + \delta \cdot (rand - \frac{1}{2})
$$

$$
m_i^{k+1} = m_i^k + \alpha \cdot \left(\frac{\sum_{h=1}^N m_h^k \cdot w_{Nf+h}}{\sum_{h=1}^N w_{Nf} + h} - m_i^k \right)
$$

(10)

In (9-10), α , β , and *rand* are random numbers between $[0,1]$ and ${}^{s}f$ is the nearest female to male

$$
\left(\frac{\sum_{h=1}^{N} m_h^k \cdot w_{Nf+h}}{\sum_{h=1}^{N} w_{Nf+h}}\right)_{i \leq h}
$$

i whereas ie weighted mean of the male population M.

II. **IMPLEMENTATION AND EXAMINATION OF RESULTS**

To evaluate the function of the suggested approach, three sets of tests are performed with the classical algorithms such as GA, PSO. The database used in this article contains images with different modalities such as a set of T1, T2 and PD-weighted MR images of size $256 \times 256 \times 32$ voxels from the BrainWeb database [36]. In the first set of experiments, the performance of the suggested approach on mono-modal images of the brain is investigated. In the second test set, the performance of the suggested approach on multi-modal brain of images is examined. In the third test set, effect of different Fitness functions in image registration is studied. The results of the tests are checked by convergence rate, execution time, and RMSE and average MI.

A.Registration performance of the suggested approach on mono-modal images

In the first test, the proposed algorithm is applied on mono-modal brain images, and its function is investigated (Fig.1 and Table1).

TABLE I- Results of GA-SSD, PSO-SSD and SSO-SSD in monomodal image registration

Type image	Algorithm	RMSE			
$T1-T1$	GA-SSD	5.481			
	PSO-SSD	4.965			
	SSO-SSD	3.387			
$T2-T2$	GA-SSD	6.142			
	PSO-SSD	4.854			
	SSO-SSD	4.307			

Fig.1. mono- modal image registration, (a)T2 image, (b) T2 image, (c) mono-modal image registration by GA, (d)mono-modal image registration by PSO (e) mono- modal image registration by SSO

According to Fig.1, it can be concluded that the SSO has a better function in image registration than other meta-heuristic algorithms.

B. Registration performance of the suggested approach on multimodal images

In this test, the multimodal brain images were used to assess the functionality of the proposed method in registration process; the results are shown in Fig. 2 &3 and Table 2.

Fig.2. Graph of number functions evaluated in terms of fitness functions, (a) GA - MI, (b) SSO algorithm-MI

Fig.2 is a graph of the number of functions evaluated (NFE) in terms of the mutual information fitness function. To compare these two algorithms (GA, SSO), the same population size and number of iterations are considered. According to the graphs, it was found that the SSO algorithm has reached a better optimization value than the GA. On the other hand, the SSO algorithm is far more powerful than the GA in terms of convergence speed by comparing the NFE. For example, to optimize this problem, the number of evaluated functions for the GA is 7000 and for the social spider algorithm is 3500, which indicates that the GA results in image registration solving fewer equations than the GA. This demonstrates the effective efficiency of the SSO algorithm in brain images registration.

(c) (d)

 (e) (f)

(g)

Fig.3. image registration, (a)T1 image, (b)T2image, (c) PD image (d) image (T1&T2) registration by GA, (e) image (T1&T2) registration by SSO, (f) image(T2&PD) registration by GA (g) image(T2&PD) registration by SSO

The unsuccessful registration of the GA is due to not finding the optimal cconversion parameters (Fig.3, d). In the proposed methods, due to finding

the most optimal conversion parameters, the registration process is better done (Fig.3 e.g.).

TABLE II-MAE comparison between genetic-MI, PSO-MI, and

SSO-MI												
I	GA-MI				PSO-MI			Proposed SSO-MI				
m	t_x	t_y	θ	tim	t_x	ty	θ	tim	t_x	t_v	θ	time
ag				es				es				S
e T	0.3	0.	0.0	418	0.3	0.	Ω	34	0.	0.	0.	294.
$1-$	03	24	026	.33	01	22	ä,	1.1	27	2	$\mathbf{0}$	44
T		$\overline{7}$				8	Ω	7	$\mathfrak{2}$	\overline{c}	$\mathbf{0}$	
\overline{c}							$\mathbf{0}$			5	1	
							$\overline{2}$ 3				9	
T	0.3	0.	0.0	513	0.3	0.	$\mathbf{0}$	42	$\overline{0}$.	0.	0.	350.
$2 -$	83	29	025	.28	06	22	٠	7.2	29	$\overline{2}$	Ω	55
\mathbf{P}		6				$\overline{4}$	Ω	Ω	5	1	$\overline{0}$	
D							$\mathbf{0}$			$\overline{7}$	2	
							$\overline{2}$					
A	0.3	0.	0.0	465	0.3	0.	2 Ω	38	$\mathbf{0}$	$\mathbf{0}$	$\mathbf{0}$	322.
ve	43	27	025	.80	03	22	ä,	4.1	28	$\overline{2}$	$\bf{0}$	50
ra		1			5	6	Ω	9	35	$\overline{2}$	$\bf{0}$	
ge							Ω			1	1	
							2				9	
							$\overline{4}$				5	

C. The effect of different Fitness functions in image registration

In this test, five pairs of multimodal images and five pairs of mono modal images were used to evaluate different fitness function (Table 2).

III. **Discussion**

In this part, registration results of the suggested method and GA, and PSO algorithms in the brain database for all evaluation criteria will be reviewed.

The image registration performance according to the RMSE from best to worst is the SSO, PSO, and the genetic algorithm, respectively (Table I). Table II shows the median absolute error (MAE) value for each Affine conversion parameter in each algorithm that parameter t_x , the order of algorithm performance from best to worst is SSO (0.2835), PSO (0.3035) and GA (0.343). For parameter ty , and θ the order of algorithm from best to worst is SSO (0.221, 0.00195), PSO (0.226, 0.0024) and GA(0.271, 0.0025), respectively. We can conclude that the SSO performs best for the estimation of all parameters. The SSO algorithm has the highest speed and the GA has the lowest speed in medical images registration (Table II). In Table III, different fitness functions for mono-modal and multimodal images registration were investigated. The mutual -information fitness function for multimodal image registration and the SSD fitness function for mono-modal images registration performed better.

IV. **Conclusion**

In this article, SSO-based image registration is proposed using similarity metrics such as MI, NMI, and SSD. First, the performance of these similarity metrics is compared with each other, and then the performance of the SSO is compared with other optimization algorithms such as GA and PSO in brain image registration. The results show that the metric similarity of mutual information has a better performance in multimodal images registration and the function of SSO is better in terms of speed and quality of image registration than GA and PSO algorithm. We will try to use this suggested approach in other image registration such as remote-sensing image and natural image in future works.

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